

An Automatic Bilingual Corpora Generator

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Abstract

Bilingual corpora that contains similar documents of two different languages are examples of essential resources for Natural Language Processing (NLP) tasks including Cross-Lingual Information Retrieval (CLIR) and machine translation. Nevertheless, these resources could also be useful for many processes in learning languages. We introduce an automatic bilingual corpora generator that builds corpus resources from the web. This generator involves the use of the *in-domain terms* (IDT), in which the terms can be thought of as the most important contextually relevant words. The method used is simple yet practical, and makes acquiring resources from web sources more than just collecting texts and pasting them all together. However, as an on-going project, the system has not been fully implemented and evaluated. In this paper, the researchers emphasizes more on the prototype of the system in terms of appearance and display. For example, the generator shall be built on a web-based system that gives different options to users on how they would like to observe the acquired texts.

Keywords Bilingual Corpora, in-domain-term (IDT)

INTRODUCTION

Building linguistic resources, automatically has become a common research topic in the natural language processing field due to the unavailability or less availability of many required resources. These tasks would normally require learning from other linguistic resources; hence, the task itself may introduce the chicken-egg-problem specifically in acquiring linguistic resources.

The process of automatic building is risky as its effectiveness is highly dependent on the quality of the linguistic resources that are being used. Al-Onaizan et al. (1999) and Fung and Cheung (2004) emphasize that good quality outcomes may only be achieved if good quality linguistic resources with sufficient amount are present. Otherwise, the outcomes of the automated

process may not be good. However, although good quality linguistic resources may be available, getting sufficient amount of resources for the automatic building process may be another area of serious concern. In this paper, we would like to propose a method that would consider both issues; the quality and the amount of acquired resources. Moreover, we would also like to bring forward the interface design of the prototype of the system.

BACKGROUND

Corpora are the main resources required to learn translation pairs. Somers (2001) has noted “fully annotated aligned multilingual parallel corpora are becoming increasingly available through various coordinated international efforts”. However, Somers was also concerned about the number of different languages featured, which, according to him, “...is still rather small”. Insufficient text collections in terms of their amounts or the domain coverage would probably threaten any extraction attempt. Hence, acquiring corpora is an issue that requires serious attention at that time. In the current situation, the scenario has not much changed.

PROBLEM STATEMENT

Research related to bilingual corpora is not eagerly pursued thus far; nonetheless, there is a pressing need for this study. We are concerned that there is not much corpora builder available and whether the existing system is really able to accommodate different users’ needs.

RESEARCH OBJECTIVE

These research objectives were formulated to guide the study as follows:

- to develop a web-based prototype system for easy access and display.

RESEARCH METHODOLOGY

“Prototype is an easily modifiable and extensible working model of a proposed system, not necessarily representative of a complete system, which provides users of the application with the physical representation of key parts of the system before implementation”

(Futrell, 2002: page)

According to Futrell (2002), prototype model is suitable for system development model for this system. Nevertheless, the flow in prototype model needs modification from the original source for the system necessary. (See Figure 1 for modified prototype model.) In this paper, researcher focus on the design phase of this system to give different options to users how they would like to observe the acquired texts.

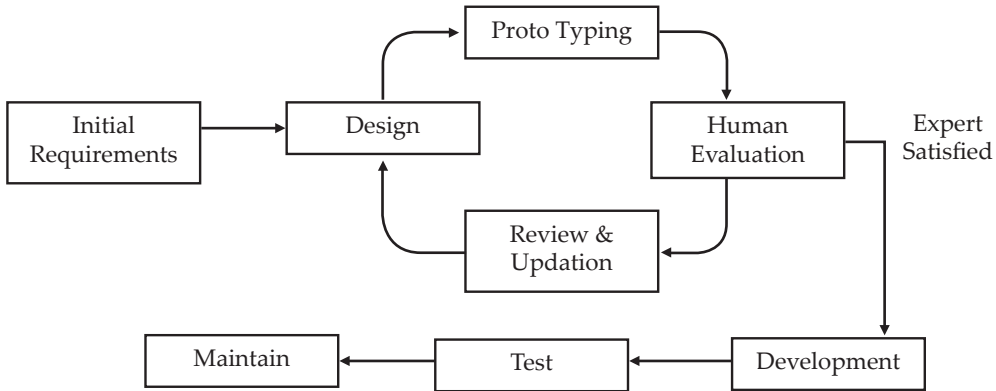


Figure 1 Prototype Model
 Source: Prototype model

The development of the system is optimally designed based on the prototype approach. There are four main sections developed in the system:

- A. Home
- B. About
- C. Corpora
- D. Contact

In general, the main objectives for the design is to be easy for the user to understand and to control the entirety of the application; the color scheme chosen for the system is appropriate; relevant information and specific functions are displayed for intended users; and multimedia elements is appropriately used.

RESULT

In this section, we present the fundamental design of each section available in the prototype. Figure 2 shows the transition diagram that represents the four main sections in the system. The most important part of the design is of the corpora page which tends to accommodate different user requests for texts (i.e., content of corpora) viewing. (See *Part C Corpora Page* in this paper for details.)

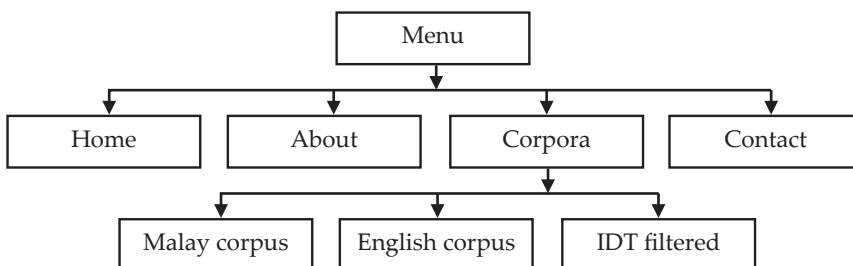


Figure 2 Transition Diagram

However, we maintain a similar layout for each section to allow a simple and uniform web page style throughout the system. Figure 3 shows the standard layout proposed for each section in the system.

Title	Contents
Menu <ul style="list-style-type: none">• Home• About• Corpora• Contact	

Figure 3 Layout Diagram

To build the prototype of the system, we used the PHP language and Adobe Dreamweaver CS3. We also make use of free services from Cooltext.com to create title text and simple animations including logo for the prototype system. The followings are examples of pages that we built for this system:

A. Home Page

Figure 4 shows the main (home) page for the system. Apart from the main menu, this page also contains a welcoming note for users. This page plays the role as an introductory page of the system.

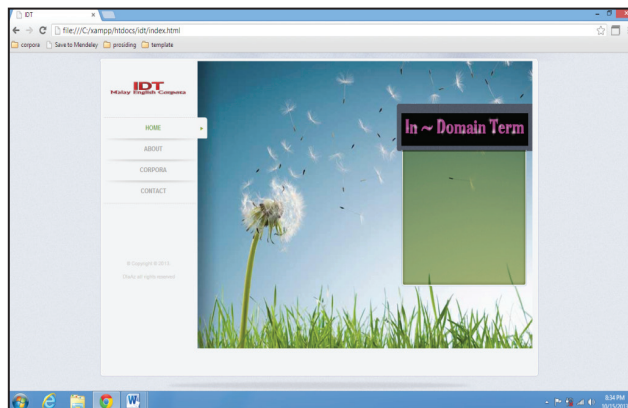


Figure 4 Home page

B. About Page

Figure 5 shows the about page, in which, a brief explanation of this IDT special project and some guidelines about how to browse and use the system are provided.



Figure 5 About page

C. Corpora Page

Figure 6 shows the most important page in the system, i.e., the corpora page. This page contains three subsections: 1. malay corpora, 2. english corpora and 3. bilingual corpora using IDT. By using the Malay corpora sub menu, a user can find sentences or context words for any Malay words that occur in the malay texts (if any) such as *sekolah*. Likewise, the English corpora sub menu allows a user to find sentences or context words for any English words that occur in the English texts such as *school*. To display these words and texts, the system provides a few options for the user to choose from, including in form of collocate texts, wordlist text, word cloud and *chinese whisper* clustering.

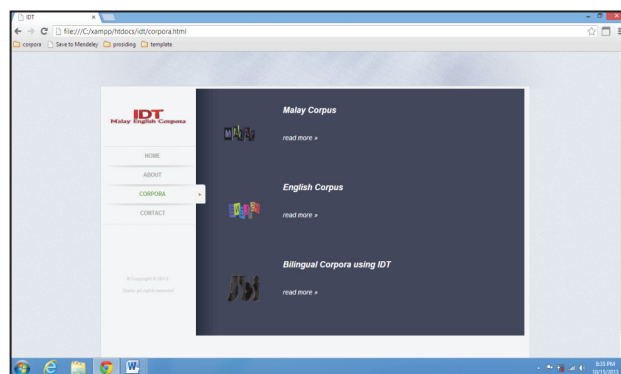


Figure 6 Corpora page

The type of displays selected by users is usually depending on their needs. Some users might be looking for context words of their requested word, whereas the others might want to have access to all the sentences that contain the requested word. We attempt to design the system to fulfill this part of user

request. Yet, the number of visual display options we want to include in the real system is not finalized.

Figure 7 shows a display example of the collocate texts for the word *sekolah*. Collocate text is a sequence of words or terms that co-occur more often than would be expected by chance. Generally, collocation is useful and important in any language learning, and this type of display can be considered as a basic display for most text viewer.

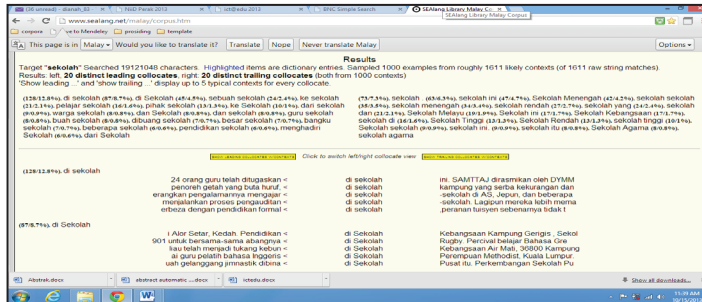


Figure 7 Collocates text display
Source: SEAlang Library Malay

Figure 8 shows the example of the wordlist text display for word *school*. This page displays all search results for the request word in the form of sentences and a user can find the full article that contains the sentences when the link provided is pressed.

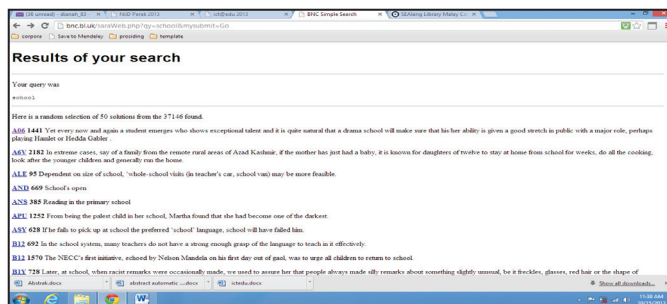


Figure 8 Wordlist text display
Source: British National Corpus

Another different text display that we include in this prototype is shown in Figure 9. A visual presentation of keywords drawn from a long text, visually differentiated based on their positions and frequencies of use in that text relating to the frequency of the words appearing in one or more documents. One can click on any word appearing in the cloud to obtain detailed information about its relativity. The larger the word, the more frequent the term. This type

D. Contact Page

Last but not least, the contact page is the place where a user can contact the administrator for any related purposes, such as if any help is needed, or need further explanation or to give any feedback about the system or the project. (See Figure 11 for an example of the page.)

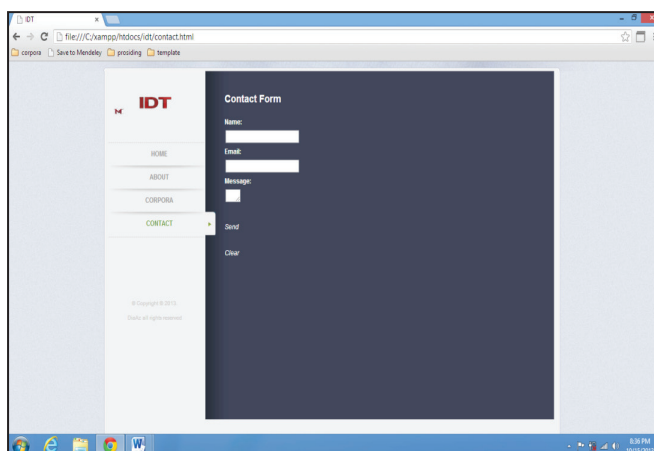


Figure 11 Contact page

CONTRIBUTION

The success of developing this automatic bilingual corpora generator would provide contributions not only to the research community, but also, generally, to anyone involved in learning languages.

CONCLUSION

We have developed a web-based prototype system for a bilingual corpora generator. This research is an on-going project. Currently, our focus is on the display features, which the system offers to users, using different options from basic to complex type of displays. Having these features provides the users the flexibility of viewing the acquired texts according to their preferences.

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